

Design I Timeline

MVRT
2011 – 2012 Season

Set Up

Set up the projector and the tables should be set up as stated below. (10 minutes)

Presentation

Review the presentation which covers basic design constraints and the design process. (30-40 minutes)

Activity

Review the 2011 FRC game and have them think about the possible design constraints. Then have them brainstorm ideas of what they would do to solve the problem considering the design constraints.

Have groups of 3-4 people each and go around each of the groups and talk with them individually. Keep returning to groups to make sure they have not fallen astray and are discussing a design which is not legal in FIRST. (30 minutes)

Clean Up

Answer any last minute questions. (5 minutes)